



Trakallan Aotry Escort Frigate

SPECS

Class: Medium Ship
In Service: 2216
Point Value: 350
Ramming Factor: 60
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2 Thrust
Roll Cost: 2 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 12
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

HANGAR

0 Fighters
1 Shuttle: Thrust: 4
Armor: 1 Defense: 7/9



WEAPON DATA

Molecular Beam

Class: Molecular
Modes: Raking (8)
Damage: 2d10+10
Range Penalty: -2 per 3 hexes
Fire Control: +2/+2/-3
Intercept Rating: -1
Rate of Fire: 1 per 2 turns
Special: Ignores one point of armor

Light Molecular Beam

Class: Molecular
Modes: Standard
Damage: 1d6+6
Range Penalty: -2 per hex
Fire Control: +0/+2/+4
Intercept Rating: -2
Rate of Fire: 1 per turn
Special: Ignores one point of armor

FORWARD HITS

1-4: Retro Thrust
5-7: Molecular Beam
8-11: Lt Molecular Beam
12-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-7: Main Thrust
8: Molecular Beam
9-11: Lt Molecular Beam
12-17: Aft Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-9: Port/Stb Thrust
10-13: Sensors
14-15: Engine
16-17: Hangar
18-19: Reactor
20: C&C

SPECIAL NOTES

Agile Ship

SENSOR DATA

Defensive EW

Target #1

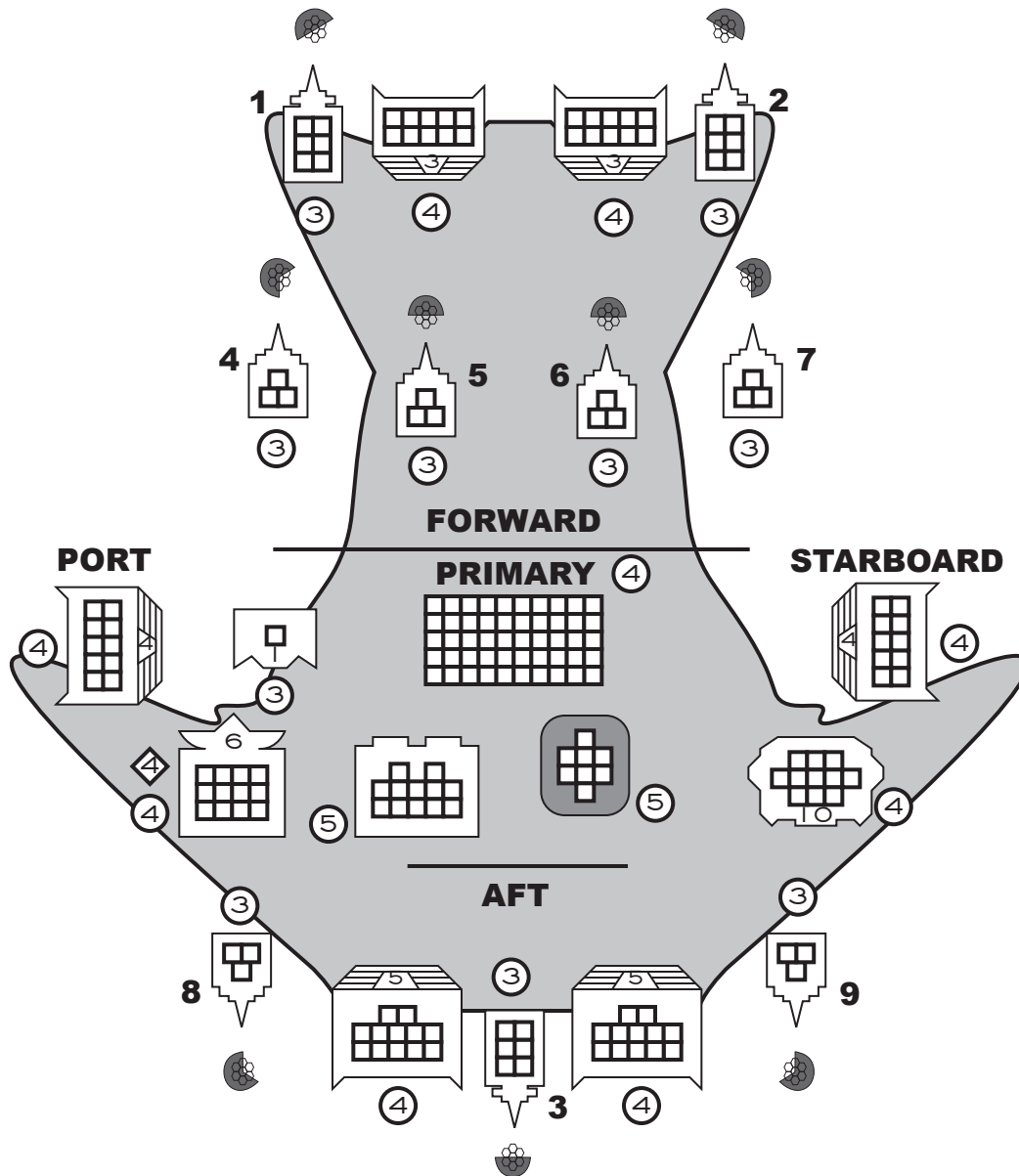
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Molecular Beam
- Light Molecular Beam